**SHIMMER 3**

Alert button



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# Introduction

Shimmer is a small sensor platform well suited for wearable applications. The integrated kinematic sensors, large storage and low-power standards based communication capabilities enable emerging applications in motion capture, long-term data acquisition and real-time monitoring. Shimmer offers the possibility for custom firmware integration so that the device can be tailored to fit many different applications. Shimmer3\_AlertButton is an example of customized firmware.

Most seniors wants to remain living in the own home as long as possible. If they live by themselves and an accident occurs in the home it is comfortable knowing that help is close and all it takes is a push on a button. Currently there are many devices that are able to offer this kind of functionality. These are sometimes called Personal Emergency Response System, Medical Alert, or Medical Emergency Response Systems. This peace of firmware, for the Shimmer 3, resembles those systems although being simpler.

When the user pushes the button on the Shimmer 3 a Bluetooth message is send to a nearby computer. Along with this firmware a simple C# console application has been developed which listens for the button command from the Shimmer 3.

Section 2 and 3 describes the architecture and design of the firmware so an overview can be obtained quickly. Section 4 is about how to test the firmware along with expected outputs.

# Firmware architecture

The software architecture of the alert button firmware is a combination of layered and module based and is illustrated in Figure 2.1. Each element is explained in the following.

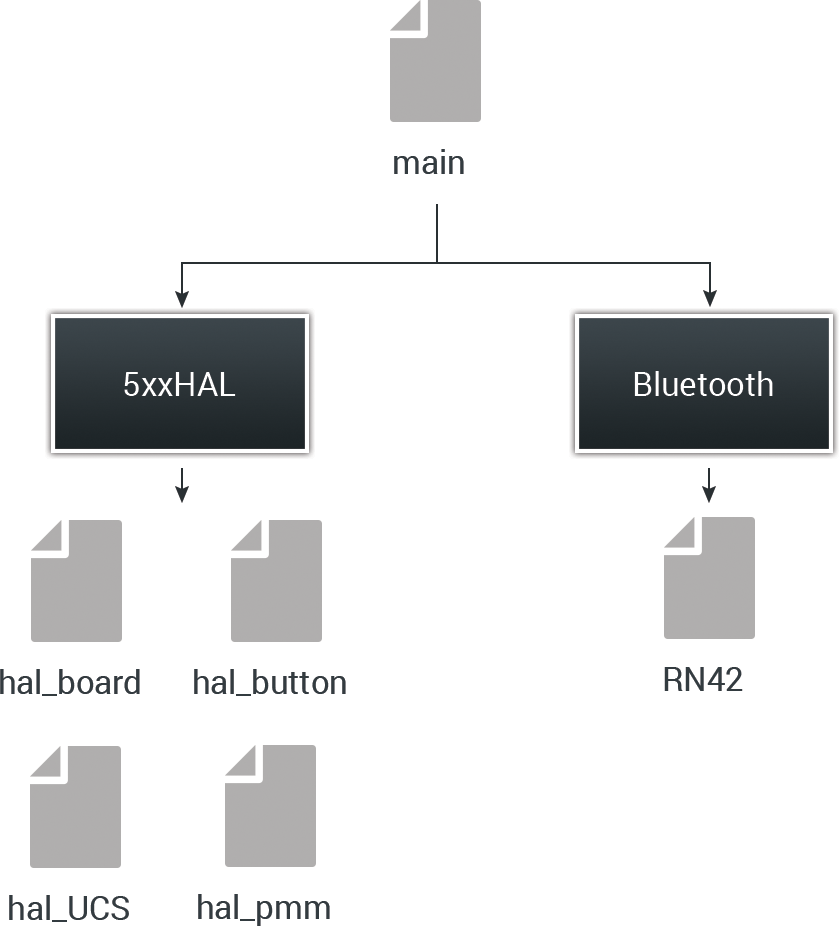


Figure 2.1 – Software architecture of fall detection firmware

**Main**The main file is responsible for initializing all external components and controlling timers. Due to limited data processing all of this has also been placed in the main file.

**Bluetooth**This is a driver for the RN42 Bluetooth module.

**5xxHAL**A collection of various helper files. Hal\_board is used to setup the board and control LEDs. Hal\_button is a driver for the button. Hal\_pmm control the power consumption (Power Management Module). Hal\_UCS is driver for the timers (Unified Clock System).

# Firmware design

An overview of the alert button algorithm is illustrated in the activity diagram in Figure 3.1.

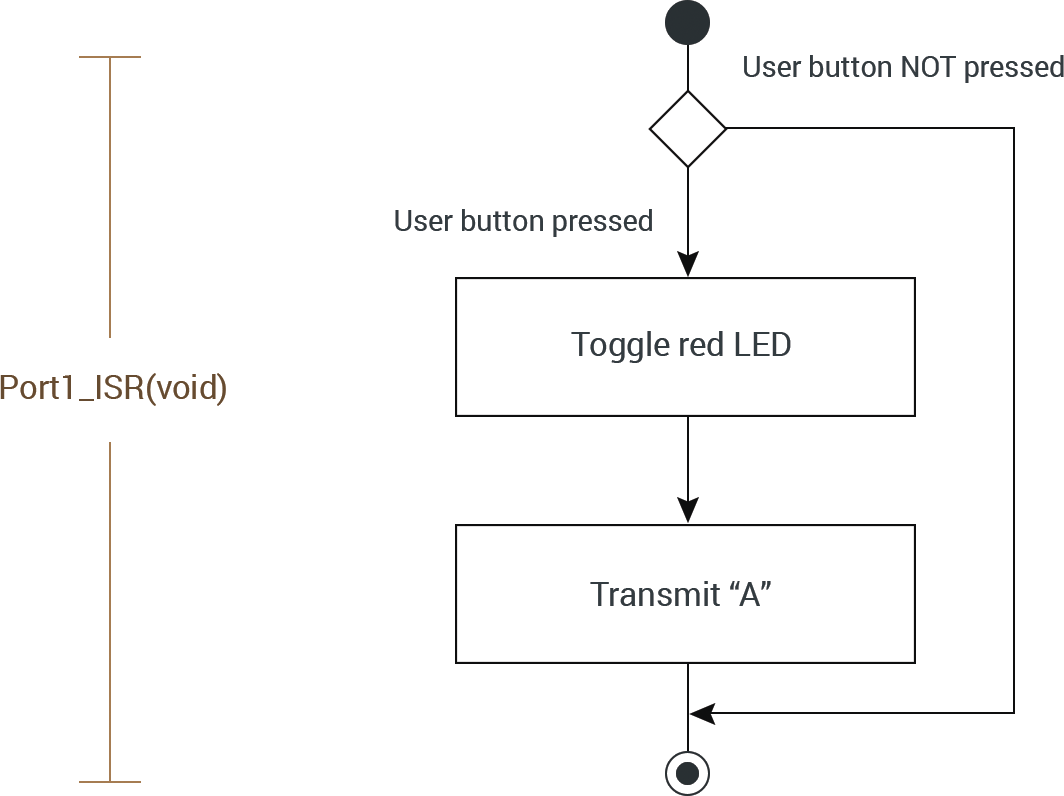


Figure 3.1 – Activity diagram of the Alert button firmware

When the user button on the Shimmer 3 is pressed the Interrupt Service Routine of Port1 is called. This function first toggles the red LED and then transmit the character “A” via Bluetooth.

# Testing the firmware

To test the firmware, follow these steps.

1. If the Shimmer3 is not added as unit on your computer then follow the instructions in this link  
   <http://windows.microsoft.com/en-us/windows7/add-a-bluetooth-enabled-device-to-your-computer>
2. Load the bootstrap “Shimmer3\_AlertButton.txt onto the Shimmer. The file is located in the folder “Resources/Firmware/Shimmer3\_AlertButton”.  
   (How to load custom firmware onto the Shimmer is described in tutorial 1)
3. Launch the PC application “Shimmer3\_PCApp” located in the folder   
   “Resources/PC Application/Shimmer3\_PCApp”
4. Enter the COM port of the Shimmer Bluetooth connection (i.e. COM15).
5. The program should display the text “Connected to COMxx” and the blue LED on the Shimmer should be on.
6. When the button is pressed on the Shimmer 3 the program should display the text “Alert: The user button has been pressed”.

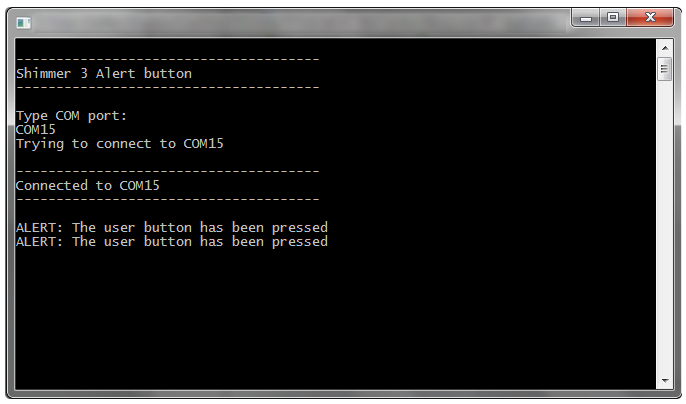


Figure 4.1 - The program output at successful connection and button press